

A History of the World in 100 objects: What makes us human? Thursday 28 January, 18.30–20.30

Enjoy a world evening at the British Museum as part of the Museum and BBC Radio 4 series *A History of the World in 100 objects*. Explore the earliest objects that made us human with performances, gallery talks, demonstrations, storytelling and hands-on activities.
All events are free, just drop in

STORYTELLING & PERFORMANCES

18.30–19.00, & 20.00–20.30

Deer magic: what makes us human?

The first in the cycle of 6 interlinked tales inspired by the series *A History of the World in 100 objects*. Poetry and vivid images bring ancient hunter-gatherer culture to life, with performance storyteller Sally Pomme Clayton.
Room 2

19.00–19.30

RADA performance

MA students from RADA stage an exploration of life, death and resurrection in response to the Mummy of Hornedjitef.
Room 63

GALLERY TALKS

19.15–19.45

The first artefacts: how material culture made us human

Dr Robert Hosfield, University of Reading, explores the issue of how and why material culture has been central to the evolution and character of modern humans.
Room 2

19.00–19.30 & 19.45–20.15

Who was King Den?

Jeffrey Spencer, British Museum, reveals the story behind King Den's sandal label.
Room 64

18.30–19.00 & 19.30–20.00

Magical green stone from the edge of the world

Find out more about the jade axe with Gillian Varndell, British Museum.
Room 51

WORKSHOPS & DEMONSTRATIONS

18.30–19.00 & 19.30–20.00

Flint knapping demonstration

Demonstration and talk with flint knapper Karl Lee, accompanied by the sound of hammer blows and breaking flint.
Room 24

18.30–20.30

Food and farming in prehistoric Britain

An interactive demonstration with prehistory expert David Freeman on the development of food and farming in British prehistory.
East Stairs landing

18.30–20.30

Bone and antler carving

Learn about the process of bone and antler carving and carve your own bone necklace with experimental archaeologist Dr Helen Leaf.
Room 26

18.30–20.15

Drawing workshop

Contemplate the objects featured in the series in a different way by completing registration labels with artist Rebecca Jewell. All materials provided.
Room 1

18.30–20.15

Object mystery

Use Photoshop to design your own ad for prehistoric technologies and print out a copy to take home. Deposit required for cameras.
Samsung Digital Discovery Centre

18.30–20.30

Handling desk

Talk to British Museum volunteers and handle objects associated with the series.
Room 1

Programme subject to change